Boot Blocks Definitions

Note: These values come from the Boot Blocks of the startup volume. The Boot Blocks are logical blocks 0 and 1 of the startup volume

- Startup Volume = Volume name
  - ◊ Has New Block Format = The new block format allows for designating if the Boot Code is to be executed and for the dynamic sizing of the System Heap based upon the amount of memory in your computer
  - ◊ Boot Block Version = Version number
  - ◊ System File = Name of file to load as operating system
  - ◊ Finder File = Name of file to load as finder
  - ◊ Debugger File = Name of debugger file to load
  - ◊ Disassembler File = Name of disassembler file to load
  - ◊ Startup Screen File = Name of file to use as startup screen
  - ◊ Startup Application = Name of application to launch on startup
  - ◊ Clipboard File = Name of file to use as clipboard
  - ◊ Max Open Files = Initial number of files which may be open at once. This is set dynamically by the operating system under System 7
  - ◊ Max Events = Initial number of events which can be in event queue
  - ◊ Execute Boot Code = The old format automatically executes the boot code if it is present and the new format allows this to be designated
  - ◊ Heap Related :
    - + Use Relative Heap Sizing = If available, should new heap sizing be used
    - + Base Heap Size = Initial size of system heap
    - + Minimum Additional Heap Space = For relative heap sizing, minimum amount which should be added to the base heap size
    - + Percent of RAM to Add to Heap = For relative heap sizing, percent of RAM which should be added to the base heap size